Total No of Pages: 3

8E8165

B. Tech. VIII Sem. (Main / Back) Exam., April – May 2018 Computer Science & Engineering 8CS4.2A Real Time Systems

Time: 3 Hours

Maximum Marks: 80

Min. Passing Marks: 26

Instructions to Candidates:

Roll No.

Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly.

Units of quantities used/calculated must be stated clearly.

1. NIL

2. NIL

<u>UNIT-I</u>

· Q.1 (a) Define Real Time System? Discuss typical real time applications.

[8]

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(b) Explain the following:

 $[2 \times 4 = 8]$

- (i) Release time
- (ii) Period
- (iii) Execution time
- (iv) Deadline

OR

Q.1 (a) Draw and explain block diagram of RTS.

[8]

(b) What are timing constraints? Explain various timing constraints in detail

[8]

[8E8165]

Page 1 of 3

[5000]

UNIT-II

Q.2	(a) Explain	the	reference	model	of	RTS.	Differentiate	between	processors	and
	resource	s.								[8]

(b) Explain and compare Periodic and Aperiodic task models.

[8]

<u>OR</u>

- Q.2 (a) What is real time scheduling? What are the classifications of real time scheduling? Explain. [8]
 - (b) Explain and compare the following:

 $[4 \times 2 = 8]$

- (i) Dynamic versus static system
- (ii) Offline versus online scheduling system

UNIT-III

- Q.3 (a) Explain clock driven scheduling with example. Discuss the advantages and disadvantages of clock driven scheduling. http://www.rtuonline.com [8]
 - (b) Explain the following:

 $[4 \times 2 = 8]$

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- (i) General structure of cyclic scheduling
- (ii) Cyclic executives

<u>OR</u>

- Q.3 (a) Explain the notations and various assumptions for periodic driven scheduling.

 Also explain various fixed priority scheduling algorithm. [8]
 - (b) What is meant be schedulability test? Explain the Inexact and exact schedulability tests for RM and DM.

[8E8165]

'Page 2 of 3

[5000]

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UNIT-IV

Q.4	(a)	What is aperiodic task scheduling? Explain assumption and appr	oaches fo):					
		aperiodic task scheduling.	[8]	}]					
	(b)	Explain and compare server based and non-server based fixed priority	schedulin	g					
		algorithms.	[8]]					
		<u>OR</u>	•						
Q.4	(a)	Explain the scheduling of flexible computation in detail.	[8]						
	(b)	Explain the following:	[4×2=8]						
		(i) Imprecise computation model							
		(ii) Firm deadline model	•						
		<u>UNIT-V</u>							
Q.5	Exp	plain the following:	4×4=16]						
	(a)	Resource contention							
	(b)	b) Resource Access Control							
	(c)	Priority inversion problem							
	(d)	Concurrent access of data objects							
		<u>OR</u>							
Q.5	(a)	Explain basic priority-Inheritance and priority-Ceiling protocols.	[8]						
	(b)	Explain stack based priority ceiling protocol for multiple unit resources.	[8]						
[8E8	165]	Page 3 of 3 [50	000]						

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